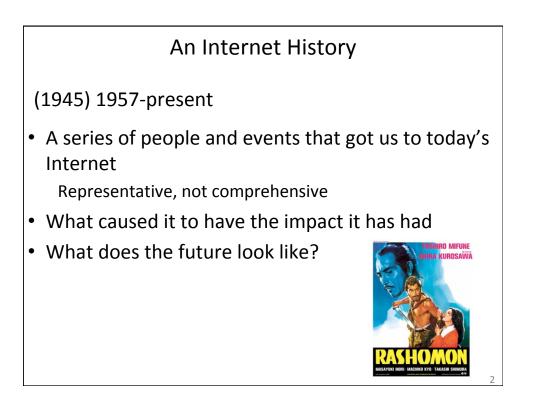
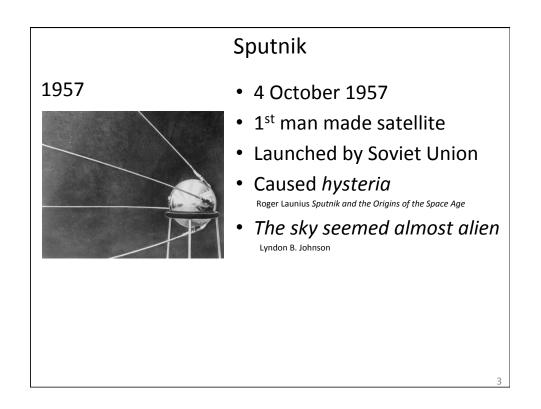
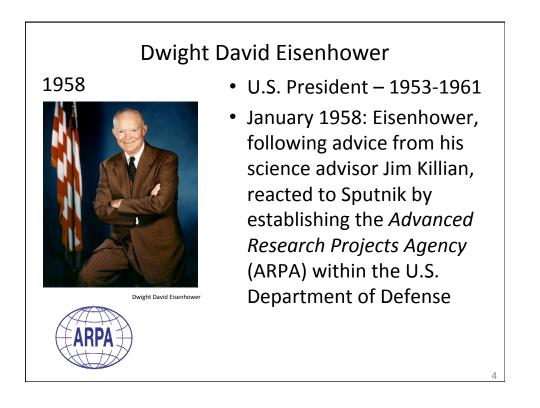
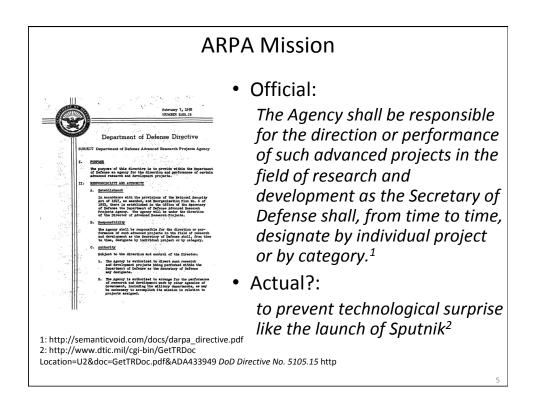
A History of the Internet

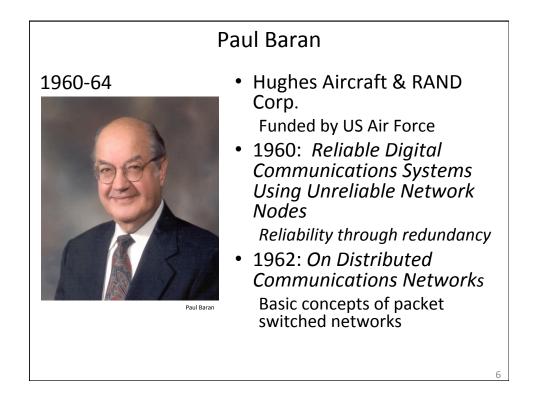
Scott Bradner BKC 2019-02-05

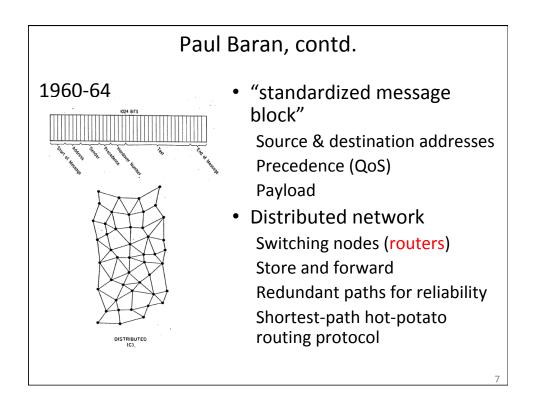


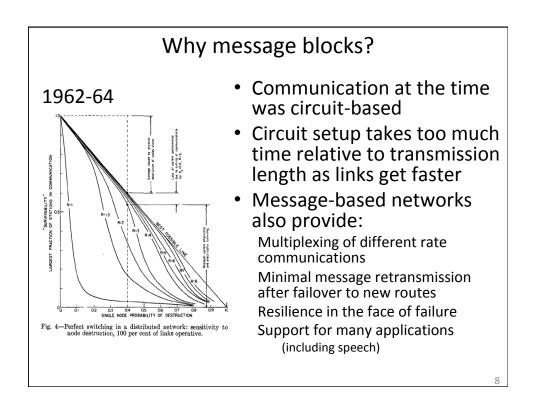


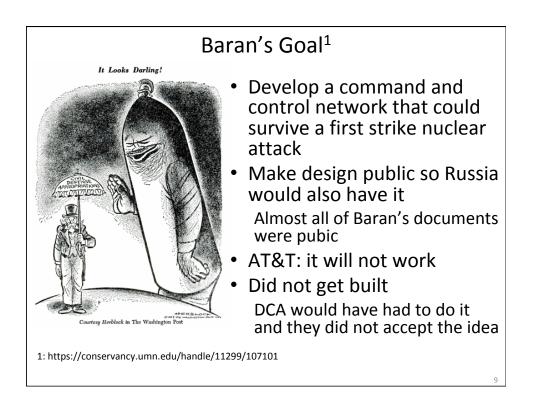


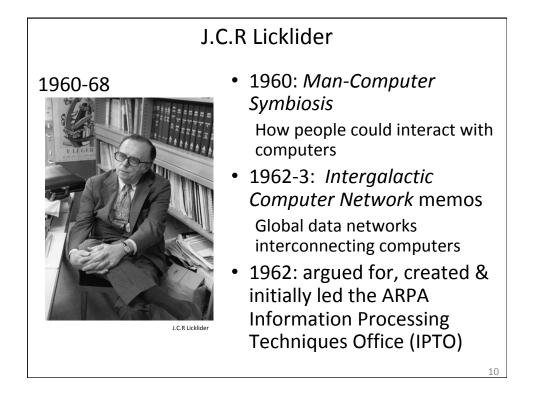














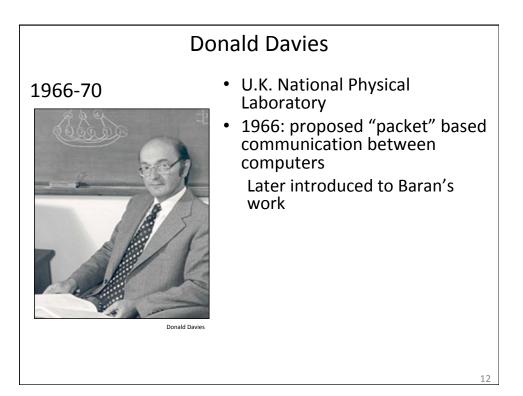
1965-66

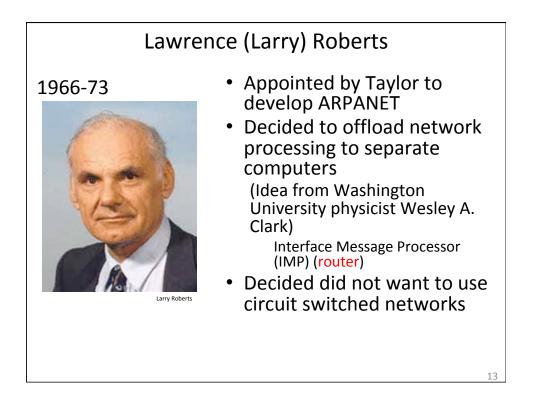


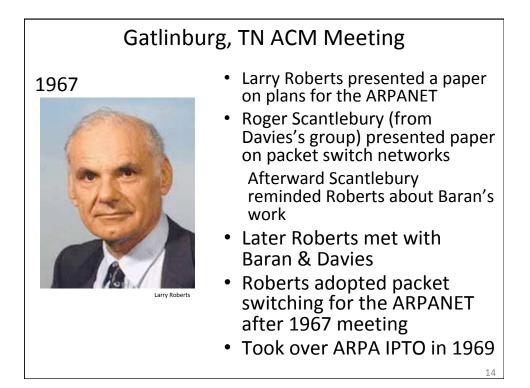
Took over ARPA IPTO in 1965

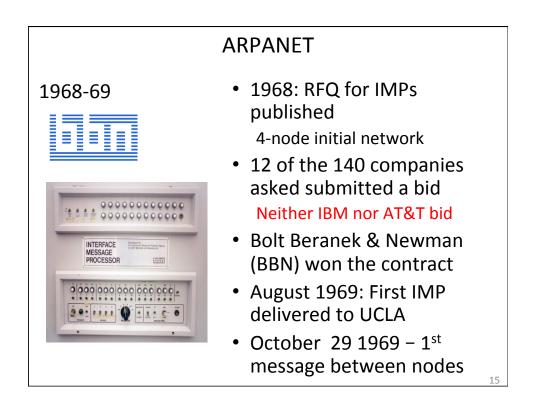
 1966: requested & was authorized to spend \$1M to build a data network to enable remote access to ARPA-funded timeshare computers Became the ARPANET

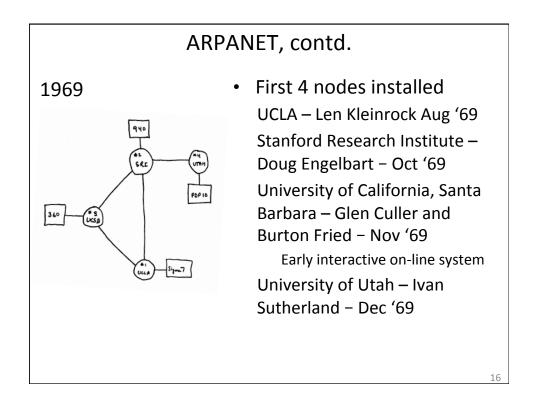
11

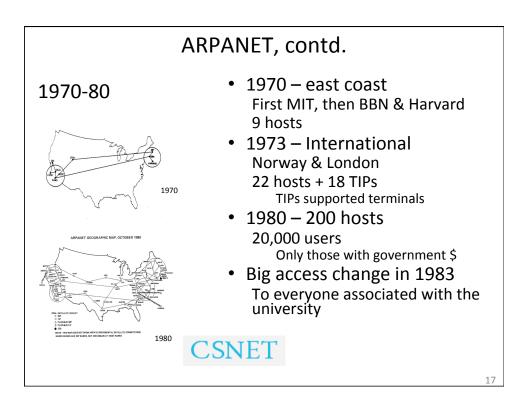


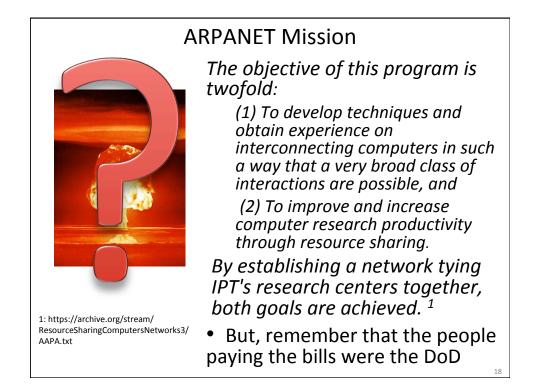


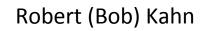








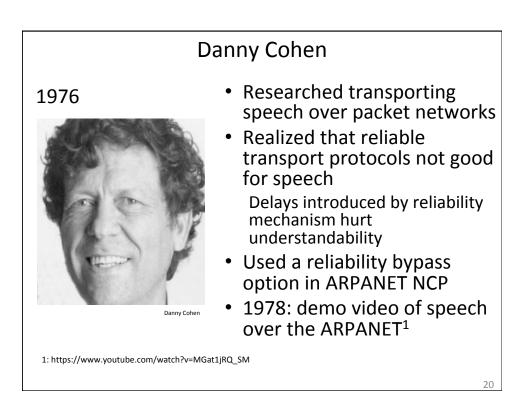


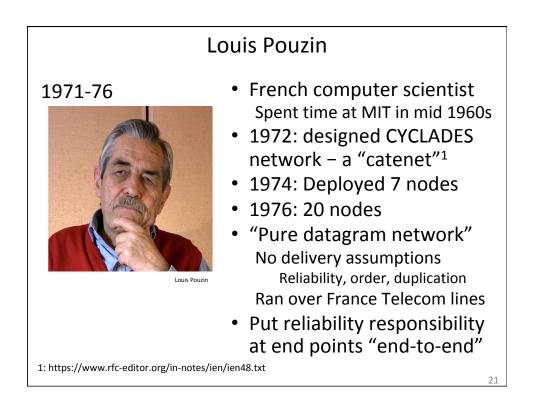


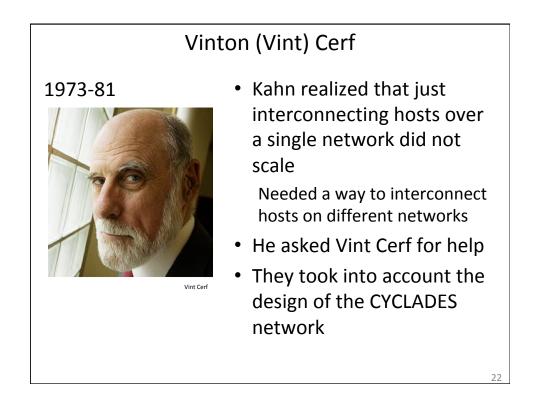


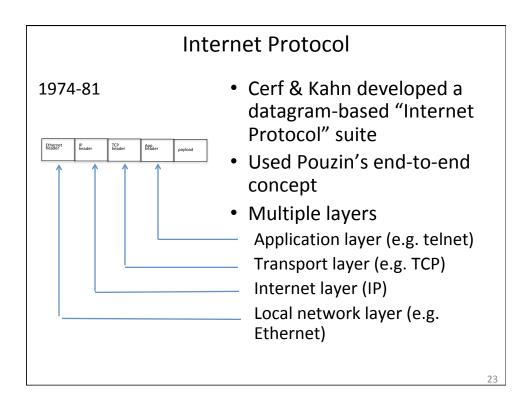
- 1964: PhD from Princeton explored sampling theory
- 1968: Joined BBN & worked on IMP
- 1972: moved to ARPA IPTO
- Late 1972: organized demonstration ARPANET communications (20-nodes)

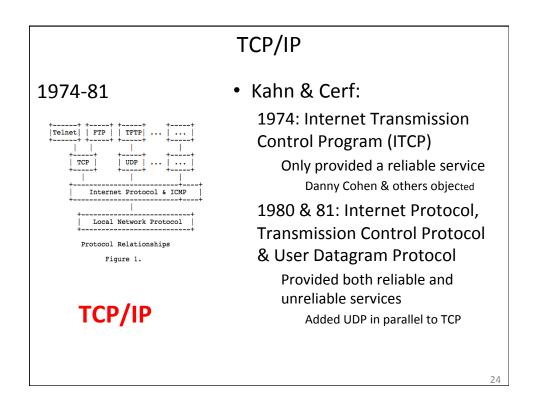
19











End-to-End Principle

1981

End-to-End Arguments in System Design
Placing low level functions in the network is redundant and of little value compared to placing them in the end nodes

For are The ends know what they need, the network can't

End-to-End Design

NETHEADS VS BELLHEADS

The most vicious battle on the Net today is a secret war between techies. At stake is nothing less than the organization of cyberspace.

It was a frequent observation among the laptop-toting 25year-olds who crowded into the UC San Diego auditorium on an overcast morning last February that if a bomb were to go off right then, the entire Internet would collapse. It was the kind of Dragadoci ovus hear among any large gathering of engineers, but, in this case, it was probably true.

engineers, out, in this case, it was probaby true. The 250 engineers who filled the dark, wood-paneled auditorium during the two-day meeting of NANOG, the North American Network Operators' Group, were from America's largest Internet service providers - companies like UUMEN, Network Operators' Group, were from dollars of bleeding-edge technology that the world increasing/depends on. They were the builders of a new age, and although lacking the brawn and defined checkbored of the engineers in Soviet progganda posters, they emanated the same heroic attuide of advancing civilization through Hercuken struggles.

Rise of the Stupid Network

Why the Intelligent Network was once a good idea, but isn't anymore. One telephone company nerd's odd perspective on the changing value proposition

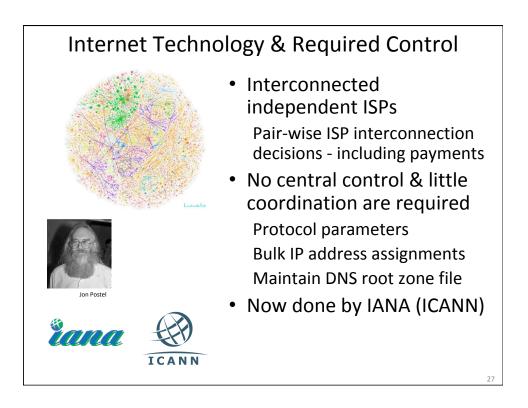
by David Isenberg - <u>isen@isen.com</u> - <u>www.isen.com</u>

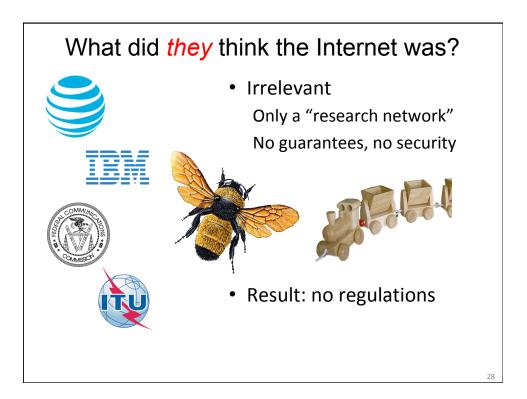
- "Stupid Network" just transports packets
 Carrier does not own the customer
- Enables permissionless innovation
- The Internet is a Parent Revolution¹

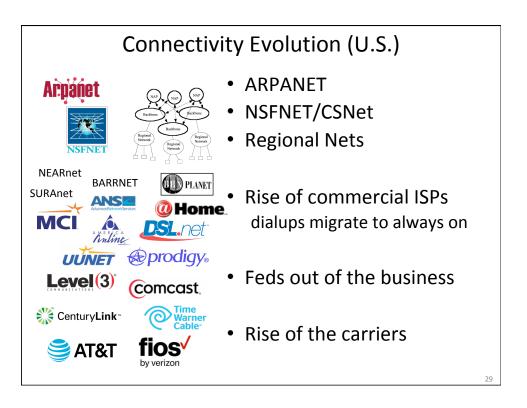
Not the revolution itself

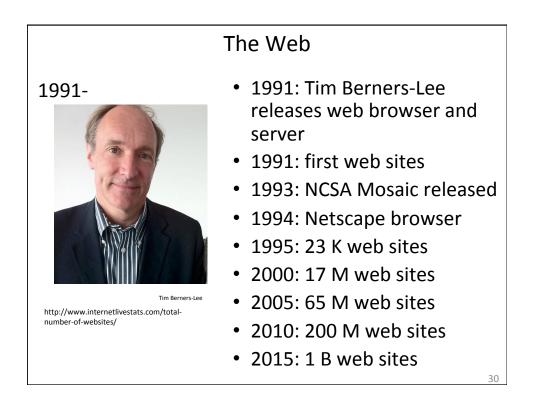
1: Hunchback of Notre Dame about the printing press

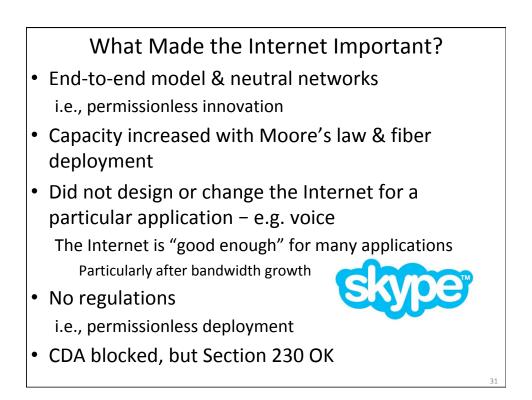
26











Important Internet, contd.

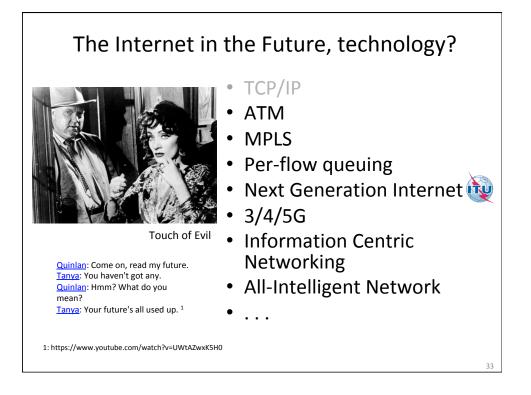
Everything is bits

Video, audio, text, images, ...



It might act upon other things besides number, were objects found whose mutual fundamental relations could be expressed by those of the abstract science of operations – Ada Lovelace - 1843

Ada Lovelace – 1815-1852





The Internet in the Future, Control?





 The carriers have been trying to control the Internet ever since they figured out that it was not irrelevant

Same for governments & the ITU The FCC tossing Title II has made carrier control of Internet legal

• A "controlled" Internet would not be The Internet

The Internet in the Future, Control?



What achieved success was the very chaos that the Internet is. The strength of the Internet is that chaos. It's the ability to have the forum to innovate.¹

Will the forum continue?

1: Scott Bradner, March 22, 1996

